SAMPLE ASSESSMENT OUTLINE

APPLIED INFORMATION TECHNOLOGY
FOUNDATION YEAR 11
Copyright

© School Curriculum and Standards Authority, 2014

This document – apart from any third party copyright material contained in it – may be freely copied, or communicated on an intranet, for non-commercial purposes in educational institutions, provided that the School Curriculum and Standards Authority is acknowledged as the copyright owner, and that the Authority’s moral rights are not infringed.

Copying or communication for any other purpose can be done only within the terms of the Copyright Act 1968 or with prior written permission of the School Curriculum and Standards Authority. Copying or communication of any third party copyright material can be done only within the terms of the Copyright Act 1968 or with permission of the copyright owners.

Any content in this document that has been derived from the Australian Curriculum may be used under the terms of the Creative Commons Attribution-NonCommercial 3.0 Australia licence.

Disclaimer

Any resources such as texts, websites and so on that may be referred to in this document are provided as examples of resources that teachers can use to support their learning programs. Their inclusion does not imply that they are mandatory or that they are the only resources relevant to the course.
## Sample assessment outline

**Applied Information Technology – Foundation Year 11**

**Unit 1 and Unit 2**

<table>
<thead>
<tr>
<th>Assessment type</th>
<th>Assessment type weighting</th>
<th>Assessment task weighting</th>
<th>When/start and submission date</th>
<th>Assessment task</th>
</tr>
</thead>
</table>
| Project        | 70%                      | 15%                      | Semester 1 Week 6              | **Task 2**: Job application letter  
This task requires the drafting, production, proof reading and printing of a job application using an appropriate layout/template. |
|                |                          | 5%                       | Semester 1 Week 12             | **Task 4**: Presentation – Part A  
This task requires the investigation and planning for a presentation on your favourite movie/video game. |
|                |                          | 10%                      | Semester 1 Week 15             | **Task 5**: Presentation – Part B  
This task requires the creation of a presentation on your favourite movie/video game using the plan developed in Task 4. |
|                |                          | 15%                      | Semester 2 Week 4              | **Task 7**: Spreadsheet  
This task requires investigation, planning and creation of weekly budget spreadsheet. The spreadsheet will contain a graph and use appropriate design and layout considerations. |
|                |                          | 15%                      | Semester 2 Week 12             | **Task 9**: Calendar  
This task requires the creation a themed calendar using a template and include, school holidays, public holidays, birthdays and special events. |
|                |                          | 10%                      | Semester 2 Week 16             | **Task 10**: Photo editing  
This task requires the taking of two digital photographs, the first with feature item and the second for a background. The digital photographs will be combined. |
| Short answer   | 20%                      | 5%                       | Semester 1 Week 3              | **Task 1**: A theory test consisting of short answer style questions on the Core module C11.4 Digital citizenship. |
|                |                          | 10%                      | Semester 1 Week 9              | **Task 3**: A theory test consisting of short answer style questions on the Core module C11.1 The computer system. |
|                |                          | 5%                       | Semester 2 Week 7              | **Task 8**: A theory test consisting of short answer style questions on the Core module C11.7 Social collaboration. |
| Extended answer| 10%                      | 5%                       | Semester 1 Week 16             | **Task 6**: Presentation – Part C  
This task requires the written evaluation on the design process used in the development of the completed Task 5 (movie/video game presentation). |
|                |                          | 5%                       | Semester 2 Week 16             | **Task 11**: Photo editing – Part B  
This task requires a written evaluation on the design process used in the development of the completed Task 10 (photo editing). |
| **Total**      | **100%**                 | **100%**                 |                                 |